

# Object Oriented and Net Based Modeling of Business Processes

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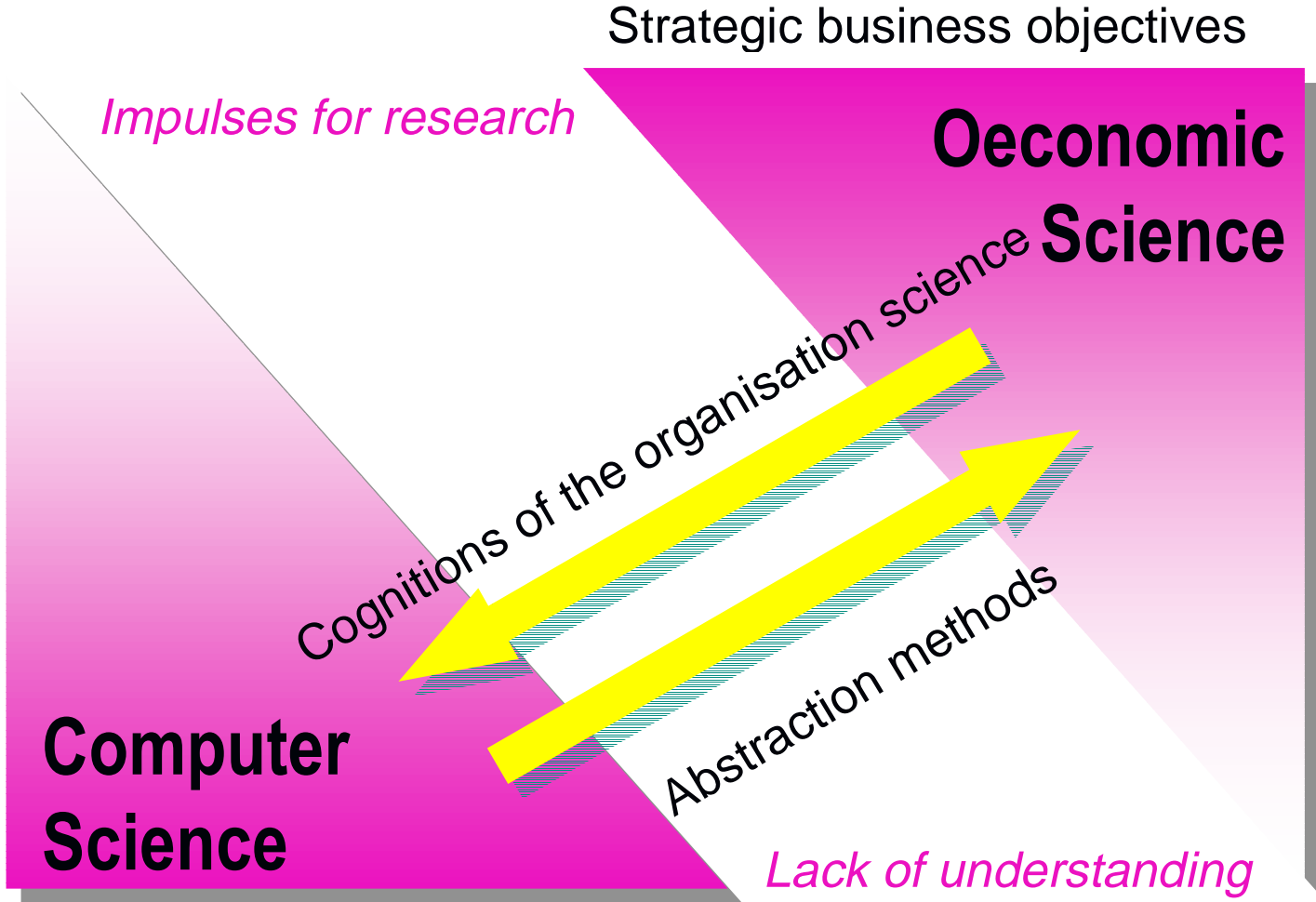


# Topics

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- 1. Introduction
- 2. UML as standard for OO Modeling
- 3. The Object Process Net
- 4. Creating a business process model
- 5. Tool support
- 6. Summary and further works

# Motivation

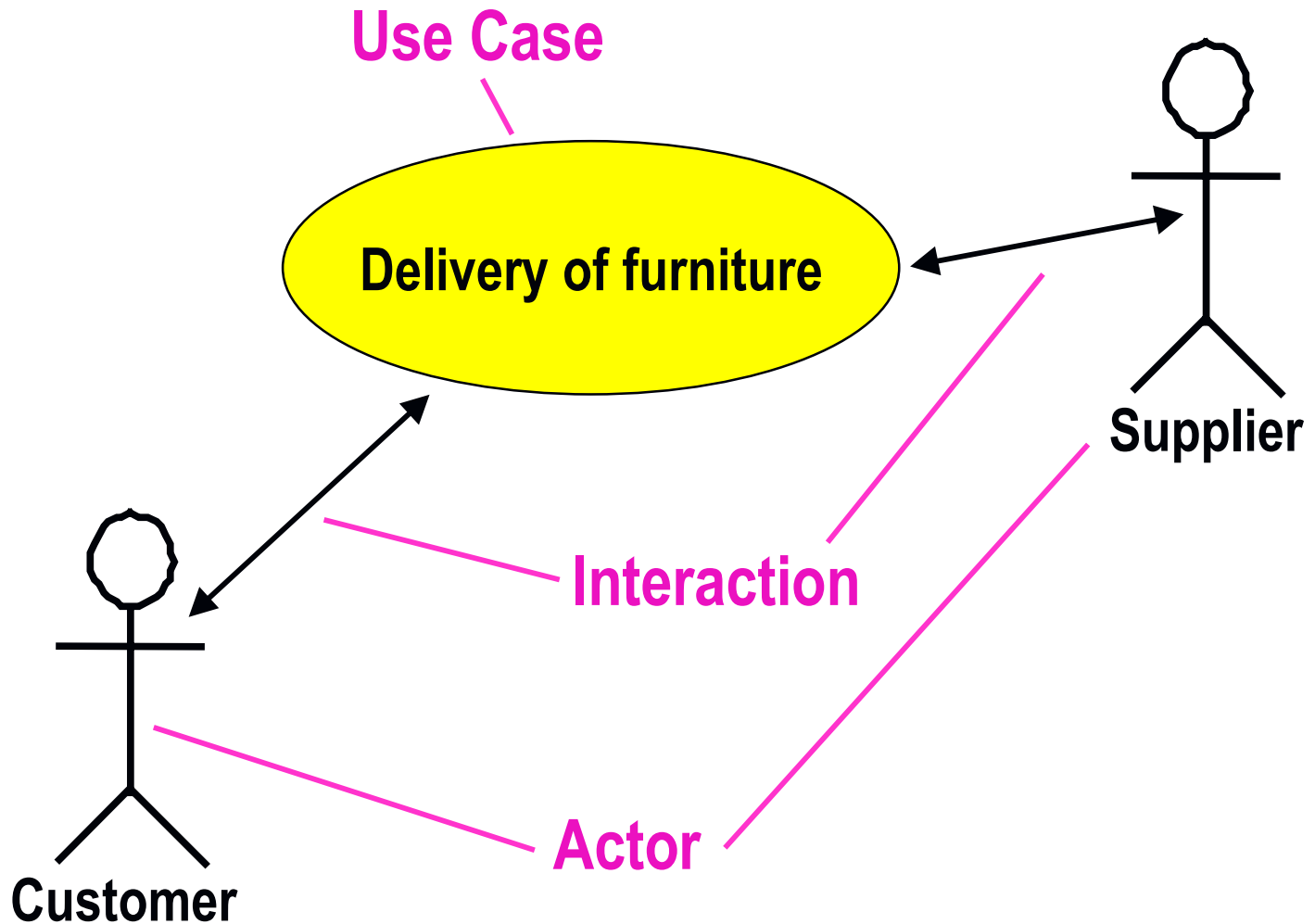


# Unified Modeling Language

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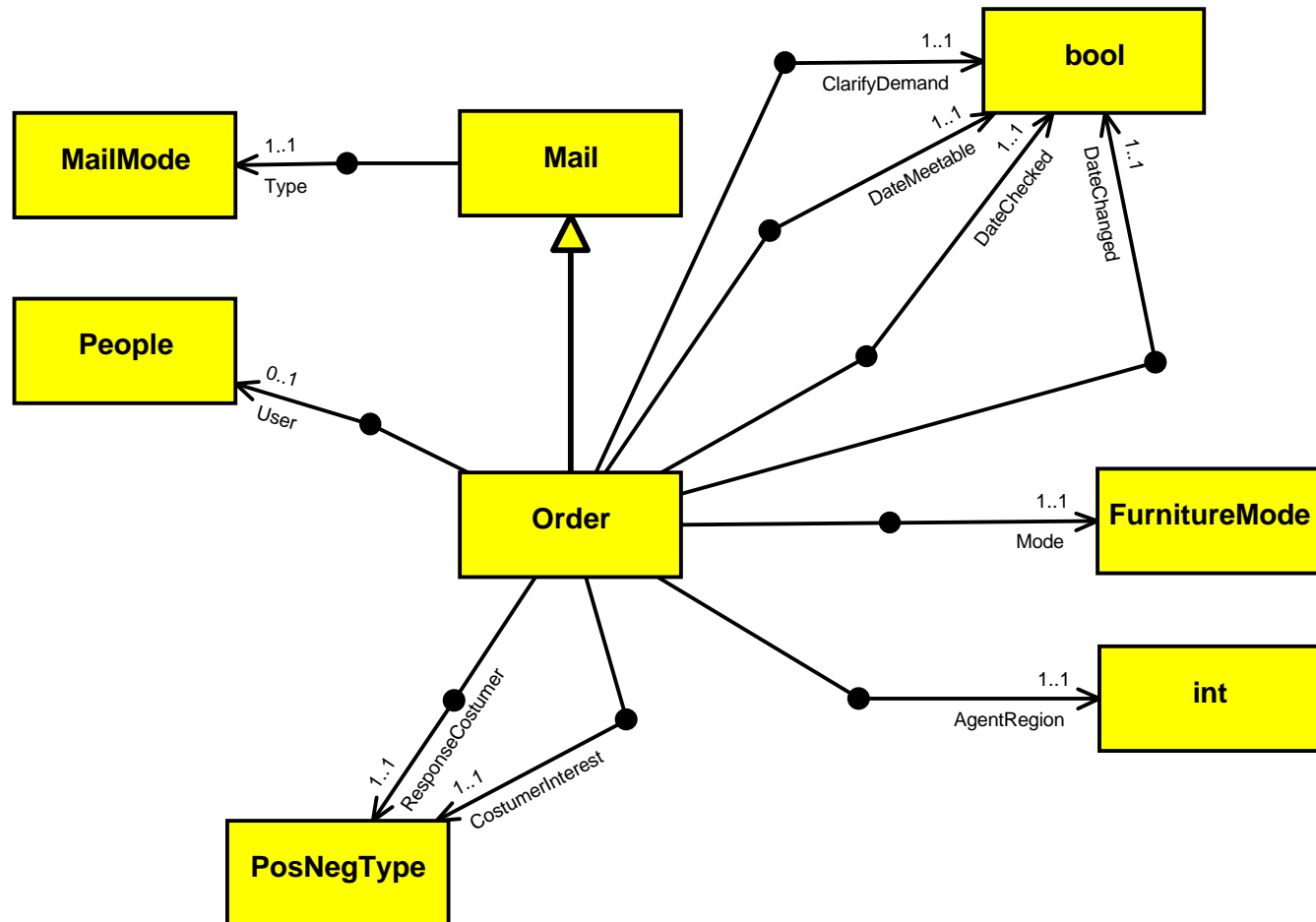
- Unification and development of several modeling methods (Booch, Rumbaugh and Jacobson)
- Language for visualization, specification, construction and documentation
- Family of diagrams with common graphical notation
- Diagrams represent different views to the model
- Given elements can be adapted by stereotypes
- Accepted as standard by the OMG
  
- Software engineering process is missing
- Static aspects are preferred
- Few simulation possibilities

# Use Case Diagram

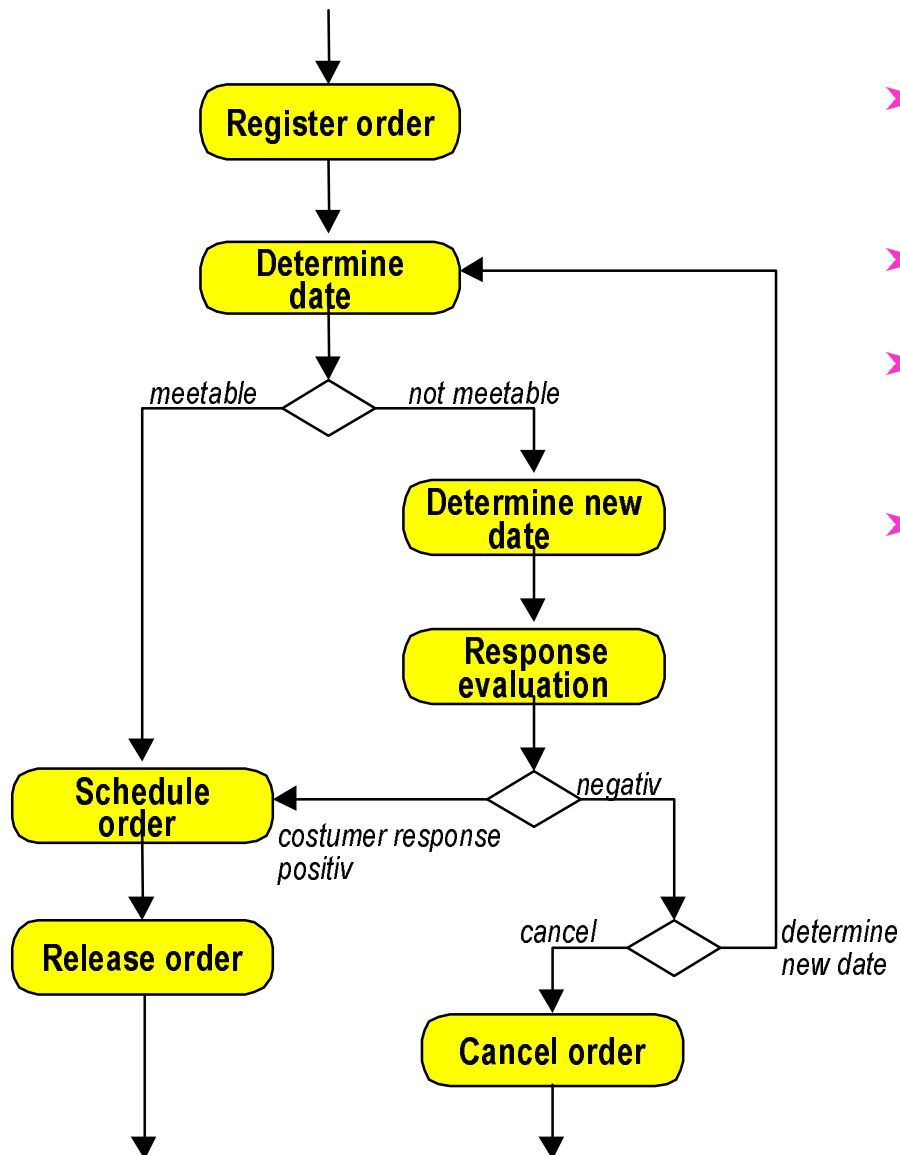



# Class Structure Diagram

- Static and structural aspects of a system



# Activity Diagrams



- Models dynamic behaviour
- Special kind of state chart
- Parallelisms and splits can be represented
- Basic structures of business processes defined by  can be captured

# Petri Net Based Method for OO Modeling of Processes

Object oriented  
Paradigma

- Inheritance
- Re-Use
- Polymorphism

Object - Process - Net

Description of the  
**dynamic  
aspects**  
of a system

Petri Net Theory

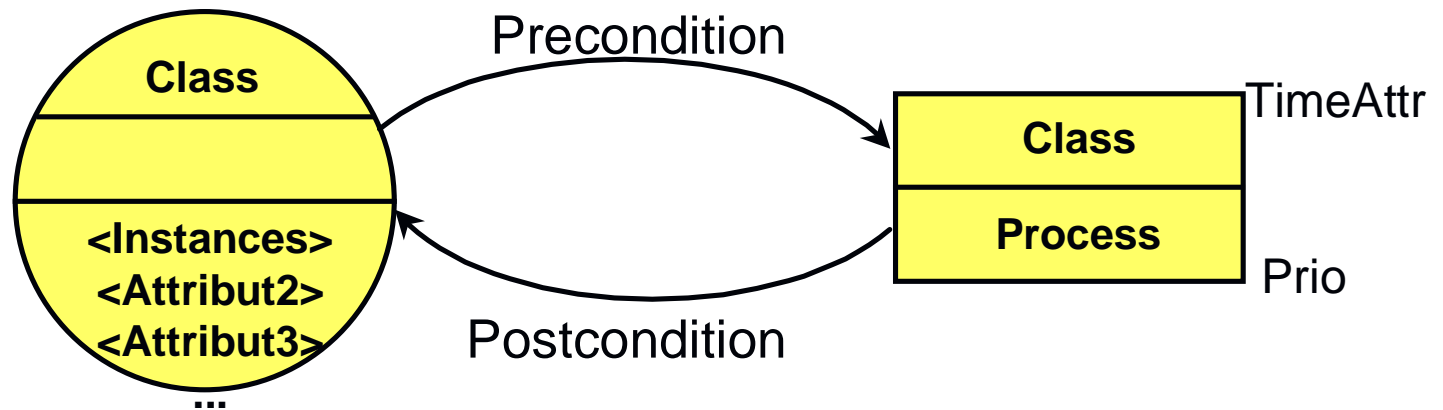
- Simulation
- Formalism
- Verification



# Object Process Net

**Abstract  
object (class)**

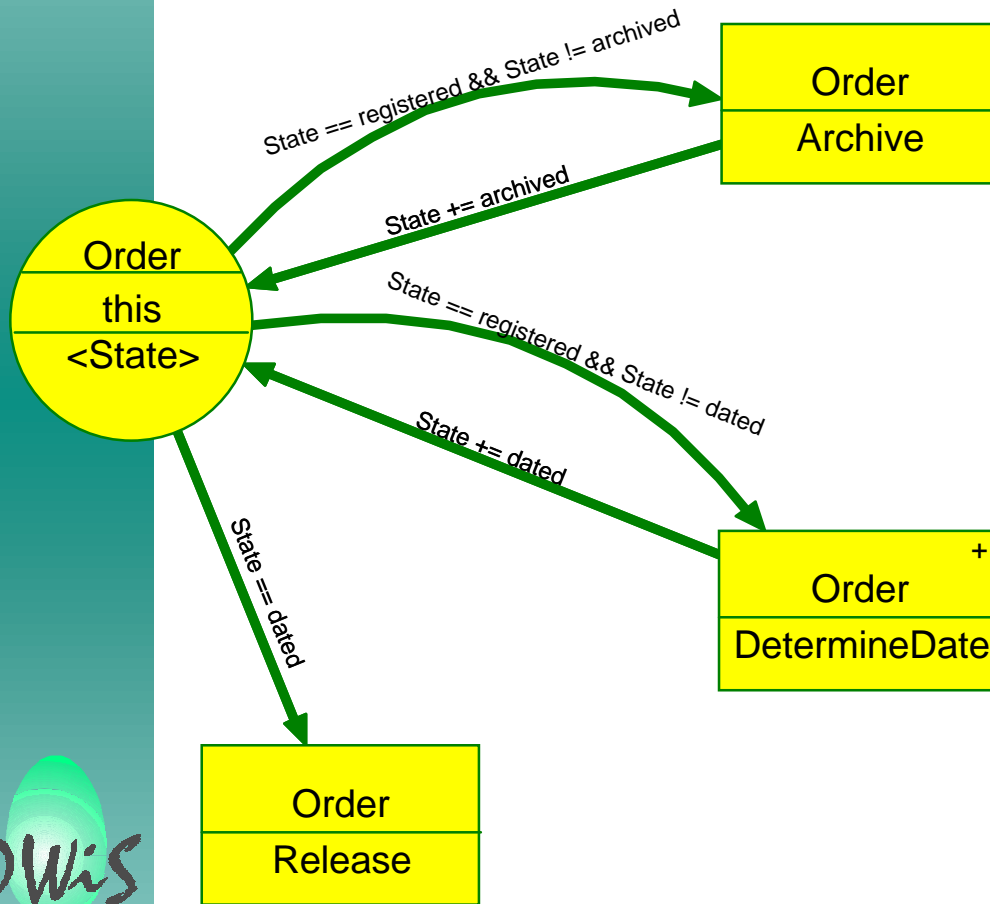
**Process  
method of the related  
class**



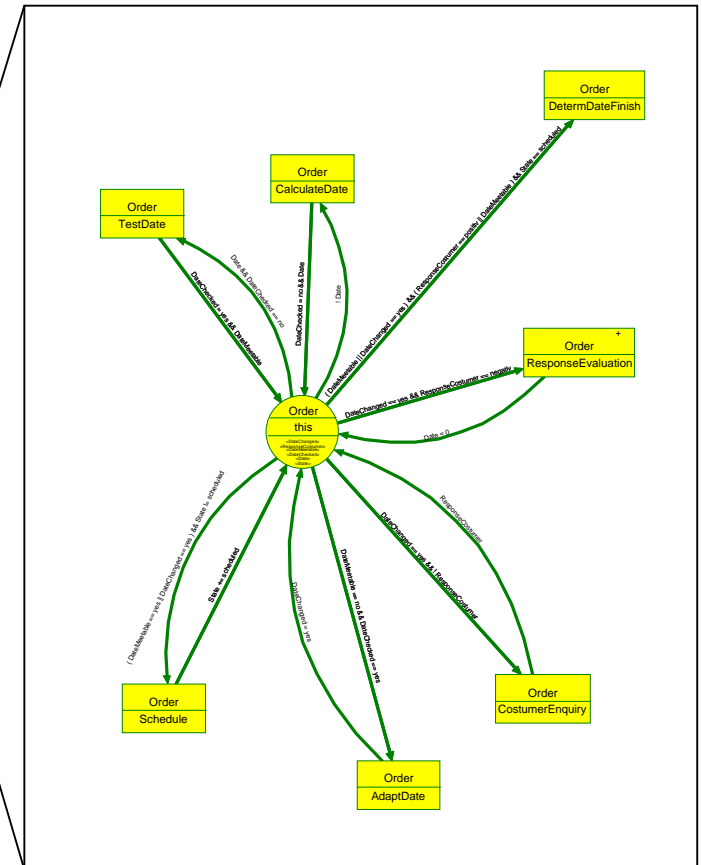
**directed arcs**

conditions related to the attributes of the object

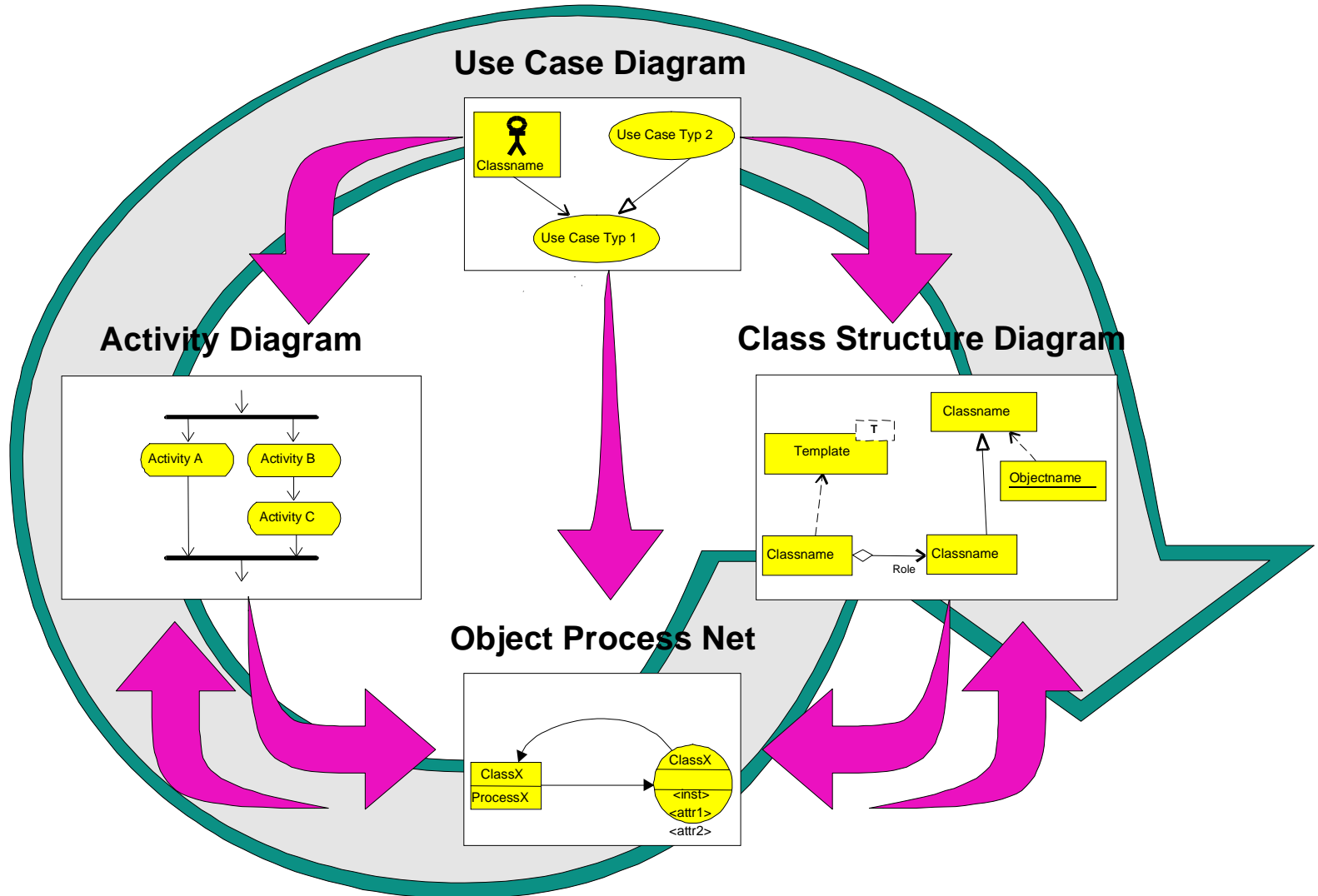
# Refinement of a Process (Example)



Refinement of process *DetermineDate*



# Creating a Business Process Model



# Verification

Modelling Rules

Activity  
Diagram

Transformation

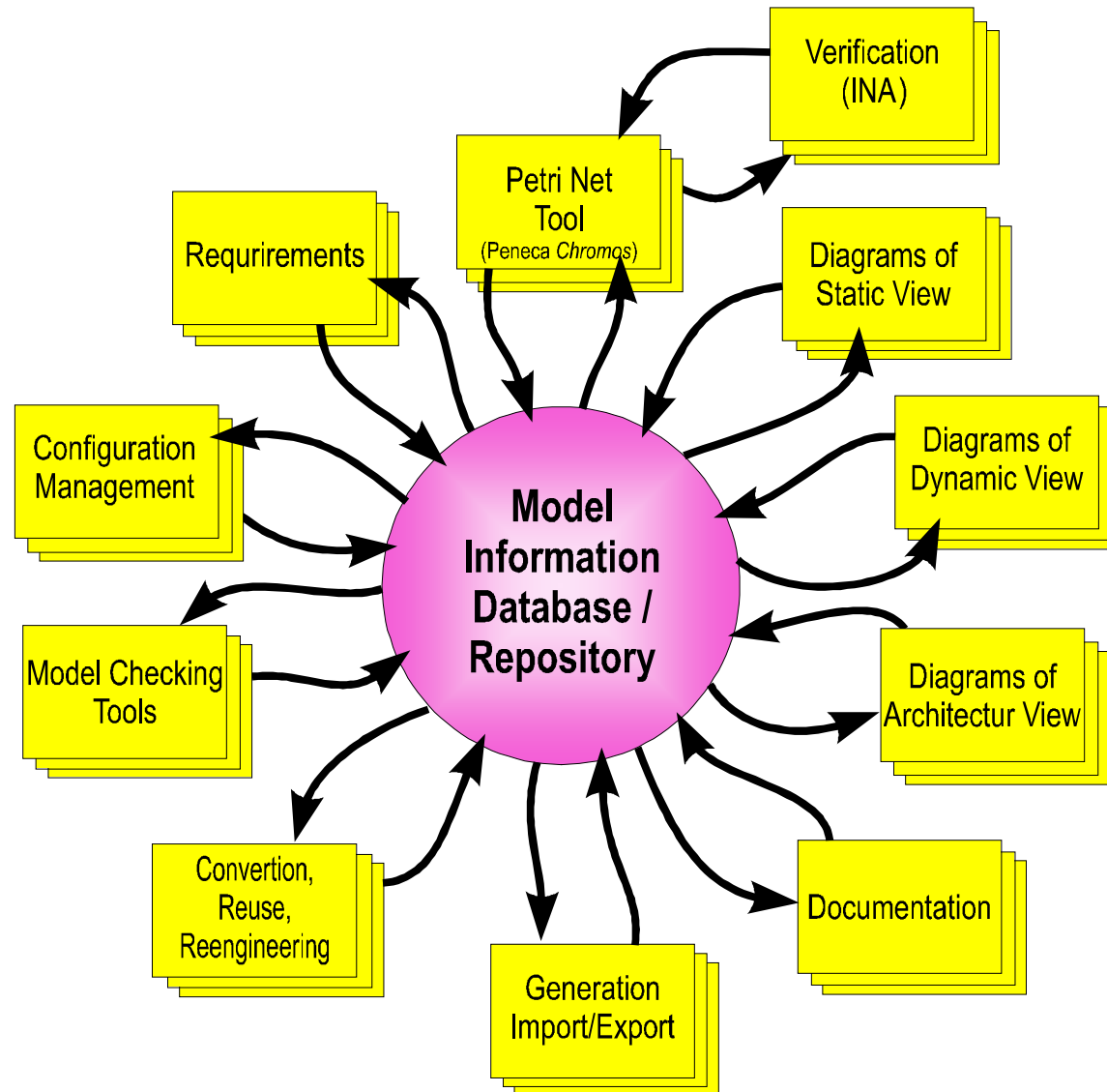
Place/Transition  
Net

Inference

Reduction  
(INA)

Reduced  
Place/Transition  
Net

# Tool support - *OTW*<sup>®</sup>2



# Modelchecking

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➤ **Evaluation of diagrams**

Evaluation of diagram clarity using a set of fuzzy rules.

➤ **Static check of consistency**

Checking of

- ✦ the consistency of the different diagrams
- ✦ validity of object oriented relations
- ✦ adjustment with other kinds of representation

➤ **Active modelchecking**

Simulation of the OPN

➤ **Passive modelchecking**

Checking the consistency of the model and the generated application code during the execution of it

# Summary and Further Work

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- UML as standard for object oriented modeling in an incremental way
- OPN as add-on for dynamic aspects:
  - Description
  - Simulation
  - Verification
- Automatic transformation of OPN into HLPN
- Examinations about reduction rules for activity diagrams